

Probably One Of The Worst Ideas/Questions I Have Ever Posed: "Is There Any Community-Building Opportunity in The On-Line Game Zero AD?"

Post by "Cassius" of October 28, 2022 at 6:42 AM

I would never have suspected that Martin would be the one of us to have experience with this! My own perspective was pretty much like Don's - been hearing about this forever but not seeing it actually come into being. However I know as I get older that I lose touch with certain things so I wanted to check. I am actually a little surprised that something like it hasn't made more progress.

Don's also right that we have a great need for content creators and until I can find more time myself I am struggling to keep just the podcast and weekly zoom going.

Maybe that was part of why the idea came to mind - projects that attract interest in part through the effort of the participants themselves (second life) is probably a smart thing to keep open to adding.

If anyone is into a particular project like Second Life and wants to brainstorm for a while that's probably the first step.