

Probably One Of The Worst Ideas/Questions I Have Ever Posed: "Is There Any Community-Building Opportunity in The On-Line Game Zero AD?"

Post by "Cassius" of October 28, 2022 at 12:44 PM

Oh I meant to add this earlier:. One of the reasons this came to mind was probably inspired by the example of "A Few Days In Athens" - I can imagine a similar scenario being sort of a model for an immersion game.

But I doubt it would be a good idea to model the actual garden and thereby have to deal with putting words in Epicurus ' or other actual historical figures' mouths. Frances Wright probably did a reasonably accurate job but even there she probably crossed some lines.

I would think another time and place - such as Herculaneum before the eruption - would probably be more analogous to us - people living well after Epicurus' death trying to learn and apply the philosophy in an Epicurean-,friendly setting without any of the actual characters being hijacked by living people who don't have the authority to speak for them.